



**United States Army**

**Soldier Support Institute**

**Employ the Deployed  
Theater Accountability  
Software (DTAS)**

**Handout 1**

**TRAINING SUPPORT PACKAGE (TSP)**

<b>Deployed Duty Status</b>	<b>Explanation</b>
Confined by Military Authorities (CMA)	Soldiers apprehended or confined by military authorities.
Convalescent Leave (CLV)	Soldiers on an authorized period of convalescent absence from assigned duties. This is only used for Soldiers who take CLV and <u>stay in the Deployed Theater</u> . If the Soldier departs the deployed theater to take CLV (CONUS or OCONUS), the Soldier will be in the following status: Redeployed-Convalescent Leave.
Death Other (DO)	Personnel who died as a result of an accident or illness not related to hostilities.
Duty Status / Whereabouts Unknown (DWU)	A transitory status, applicable when the responsible commander suspects the person may be a casualty whose absence is involuntary.
Hospitalized (Non-battle incurred) (HOS)	Soldiers/persons admitted to a Mobile Army Surgical Hospital (MASH), a Combat Army Support Hospital (CASH), or a permanent rear Army Medical Hospital, but not reassigned, who are wounded, sick, or injured, not the result of battle. If the Soldier/person is being reassigned to a rear hospital unit (outside of theater), the Soldier/person should be assigned a duty status of Redeployed-Hospitalized (non-battle incurred). This means that the soldier was redeployed to be transferred to a hospital unit.
Hospitalized (battle incurred) (HOW)	This DDS cannot be used until the casualty is first updated to a DDS of "Wounded in Action". Soldiers/persons admitted to a Mobile Army Surgical Hospital (MASH), a Combat Army Support Hospital (CASH), or a permanent rear Army Medical Hospital, but not reassigned, who are wounded, sick, or injured, and are the result of battle. If the Soldier/person is being reassigned to a rear hospital unit, the Soldier/person should be assigned a duty status of Redeployed-Hospitalized (battle incurred). This means that the soldier was redeployed to be transferred to a hospital unit.
Killed in Action (KIA)	Casualty who is killed outright or who dies as a result of wounds received in action.
Missing (MIS) <b>(Reason code Required)</b>	Soldiers who are missing. There are several sub-categories of missing. Each of these is discussed in the Duty Status Reason Table.
Present for Duty (PDY)	Soldiers who are present for duty, on pass, arrest in quarters, or sick in quarters.

<b>Deployed Duty Status</b>	<b>Explanation</b>
Redeployed (RED) <b>(Reason Code Required)</b>	Soldiers who depart the deployed theater for a variety of reasons. An associated Reason Code will define the reason for redeployment. See Duty Status Reason Table.
Rest and Recuperation (RNR)	Soldiers who are on authorized Rest and Recuperation leave. This is only used for Soldiers who take RNR leave and <u>stay in the Deployed Theater</u> . If the Soldier departs the deployed theater to take Rest and Recuperation leave (i.e. CONUS or OCONUS), the Soldier will be in the following status: Redeployed - Rest and Recuperation.
Temporary Duty (TDY)	Soldiers who are <u>Deployed into the theater to serve in a temporary duty status</u> to support certain missions for a short time. These Soldiers are not on a regular tour of deployment. <u>Note:</u> This status does not include Soldiers who are assigned to the theater who depart to serve in a TDY status outside the deployment theater.
In-Transit (TRA)	Soldiers who depart the unit for a variety of reasons. An associated

Deployed Duty Status	Explanation
<b>(Reason Code Required)</b>	Reason Code will define the reason for departure. See Duty Status Reason Table for an explanation of the available reasons.
Wounded in Action (WIA)	Casualty is wounded, sick, or injured as the result of a battle.

**NOTE:** Three duty statuses Missing (MIS), In-Transit (TRA), and Redeployed (RED) require a 'Reason Code'. The reason codes are listed in the table below.

<b>Duty Status 'Missing'</b>
<b><u>Absent Without Leave (AWL):</u></b> Soldiers who are absent from place of duty without permission or authorization for more than 24 hours. This is used when a Soldier is in a Duty Status of Missing with a reason of Missing then found to be Absent Without Leave.
<b><u>Beleaguered (BGD):</u></b> The Soldier is a member of an organized element that has been surrounded by a hostile force to <i>prevent escape</i> of its members.
<b><u>Besieged (BSG):</u></b> The Soldier is a member of an organized element that has been surrounded by a hostile force <i>for compelling it to surrender</i> .
<b><u>Captured (CAP):</u></b> Soldiers captured and detained by enemy forces.
<b><u>Detained (DTN):</u></b> The Soldier is prevented from proceeding or is restrained in custody for alleged violation of international law or other reason claimed by the government or group under which the Soldier is being held.
<b><u>Interned (INT):</u></b> The Soldier is definitely known to have been taken into custody of a nonbelligerent foreign power as the result of and for reasons arising out of any armed conflict in which the armed forces of the United States are engaged.
<b><u>Missing (MIS):</u></b> The Soldier is not present at his or her duty location due to apparent involuntary reasons or found to be Absent Without Leave and whose location is unknown.
<b><u>Missing In Action (MIA):</u></b> The Soldier is missing in action by reason of enemy action.
<b>Duty Status 'Redeployed'</b>
<b><u>Absent Without Leave (AWL):</u></b> Soldiers who are absent from place of duty without permission or authorization for more than 24 hours. This is used when a Soldier redeployed out of theater, is expected back, and has been determined to be Absent Without Leave.
<b><u>Convalescent leave (CLV):</u></b> Soldiers who have left the Theater on an authorized period of convalescent absence from assigned duties. Note: Soldiers who are on convalescent leave In-Theater use Duty Status of Convalescent Leave.
<b><u>Dropped From Rolls (DFR):</u></b> Soldier has been Missing - Absent Without Leave or Redeployed - Absent Without Leave for 31 days. 1SG submits Redeployed – Dropped from Rolls on the 31st day to remove Soldier from DTAS.
<b><u>Emergency leave (ELV):</u></b> Soldiers on authorized emergency leave.
<b><u>Hospitalized (Non-Battle Incurred) (HOS):</u></b> Soldiers/persons transferred to a permanent rear Army Medical Hospital, who are wounded, sick, or injured not the result of battle.
<b><u>Hospitalized (Battle Incurred) (HOW):</u></b> This Duty Status cannot be used until the casualty is first updated to a Duty Status of Wounded in Action. Soldiers/persons transferred to a permanent rear Army Medical Hospital, who are wounded, sick, or injured and are the result of battle.
<b><u>Mission complete (MIC):</u></b> Soldiers who have completed the current deployment mission and are transitioning out of the deployed theater.
<b><u>Rest and Recuperation (RNR):</u></b> Soldiers who are on authorized Rest and Recuperation leave outside the theater. (i.e., CONUS or OCONUS) Note: Soldiers who are on authorized Rest and Recuperation leave In-Theater use Duty Status of Rest and Recuperation, not Redeployment.
<b><u>Temporary Duty (TDY):</u></b> Soldiers who are Redeploying outside of the theater for purposes of Temporary Duty. These Soldiers will be returning to the deployed theater when the Temporary Duty is complete. Do not include those Soldiers who are Temporary Duty to serve in a temporary duty status to support certain missions for a short time.
<b>Duty Status 'In-Transit'</b>
<b><u>Convalescent leave (CLV):</u></b> Soldiers on an authorized period of convalescent absence from assigned duties outside the Theater, (i.e. CONUS/OCONUS) use Redeploy with reason code Convalescent Leave. Note: Soldiers who are on Convalescent Leave In-Theater should use this Duty Status, not Redeployment.
<b><u>Emergency leave (ELV):</u></b> Soldiers on authorized emergency leave.

<p><b><u>Local reassignment:</u></b> This is used when the Soldier is leaving the 1SG's unit and is on the way to another unit within the deployed theater. This is not used if the person is not leaving the deployed theater.</p>
<p><b><u>Mission complete (MIC):</u></b> Soldiers who have completed the current deployment mission and are transitioning out of the deployed theater.</p>
<p><b><u>Rest and Recuperation (RNR):</u></b> Soldiers who are traveling to authorized Rest and Recuperation leave in CONUS or OCONUS. Note: Upon arrival to Rest and Recuperation location, Duty Status will be changed to Redeployed with a reason Rest and Recuperation.</p>
<p><b><u>Temporary Duty (TDY):</u></b> Soldiers who are Redeploying outside of the theater for purposes of temporary duty. These Soldiers will be returning to the deployed theater when the TDY is complete. Do not include those Soldiers who are TDY to serve in a temporary duty status to support certain missions for a short time.</p>